

# playing with trust

**Playing with Trust** is a ground game created and developed by **The City Needs You Institute** in 2020 during the Covid-19 health crisis, thinking of a way for people to return to frequenting and playing in public space, interacting safely.

Awarded by the **Volver a la calle award of the Inter-American Development Bank - BID**, the game is a tool to promote citizenship relations, strengthen collective spatial intelligence, community appropriation, and a sense of belonging by providing fun and playful dynamics that promote affective relationships, stimulate debate, and at the same time leave room for unpredictable and spontaneous use. The suggested games challenge players to observe and propose what could be better in the city and the board location, exchanging ideas with other regulars and getting closer to other groups. Furthermore, users can create new games and share them on the project's fanpage, exchanging experiences.

The game is designed so that players maintain a safe distance of 1.50 meters from each other while playing together, promoting relationships of affection, understanding, interdependence, empathy, and inclusion. It is a human-scale game, where people play with their own bodies with no need for accessory objects. Based on the changing structure of a board that is easy to execute and replicable in any territory, different game rules are made available on this poster, as well as in the app and on our website.

## So, shall we play?



The Playing with Trust application is available on the Google Play and App Store platforms: to download it, scan the QR Code on the bar at the bottom of the poster.

For more information about the project and to download instruction manuals for the games and board construction, go to [www.acidadeprecisa.org/brincandocomconfianca](http://www.acidadeprecisa.org/brincandocomconfianca)

This project was selected for the funding program of the global platform ChangeX, with support from the Unidos Pelo Brincar movement, the Lego Foundation, and support from Purpose Brasil - focused on encouraging playful experiences and interventions for children.

Interested groups can sign up for an amount to implement the project in the states of Bahia, Pernambuco, São Paulo, and Rio de Janeiro. The activity is designed to encourage its players to look at their city in a new way, imagining improvements that could be made and encouraging empathy, trust, discussion and interaction. To learn more about ChangeX, scan the QR Code on the bar at the bottom of the poster.

### conception, project and design

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### application design

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### logo design

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realization



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Change X