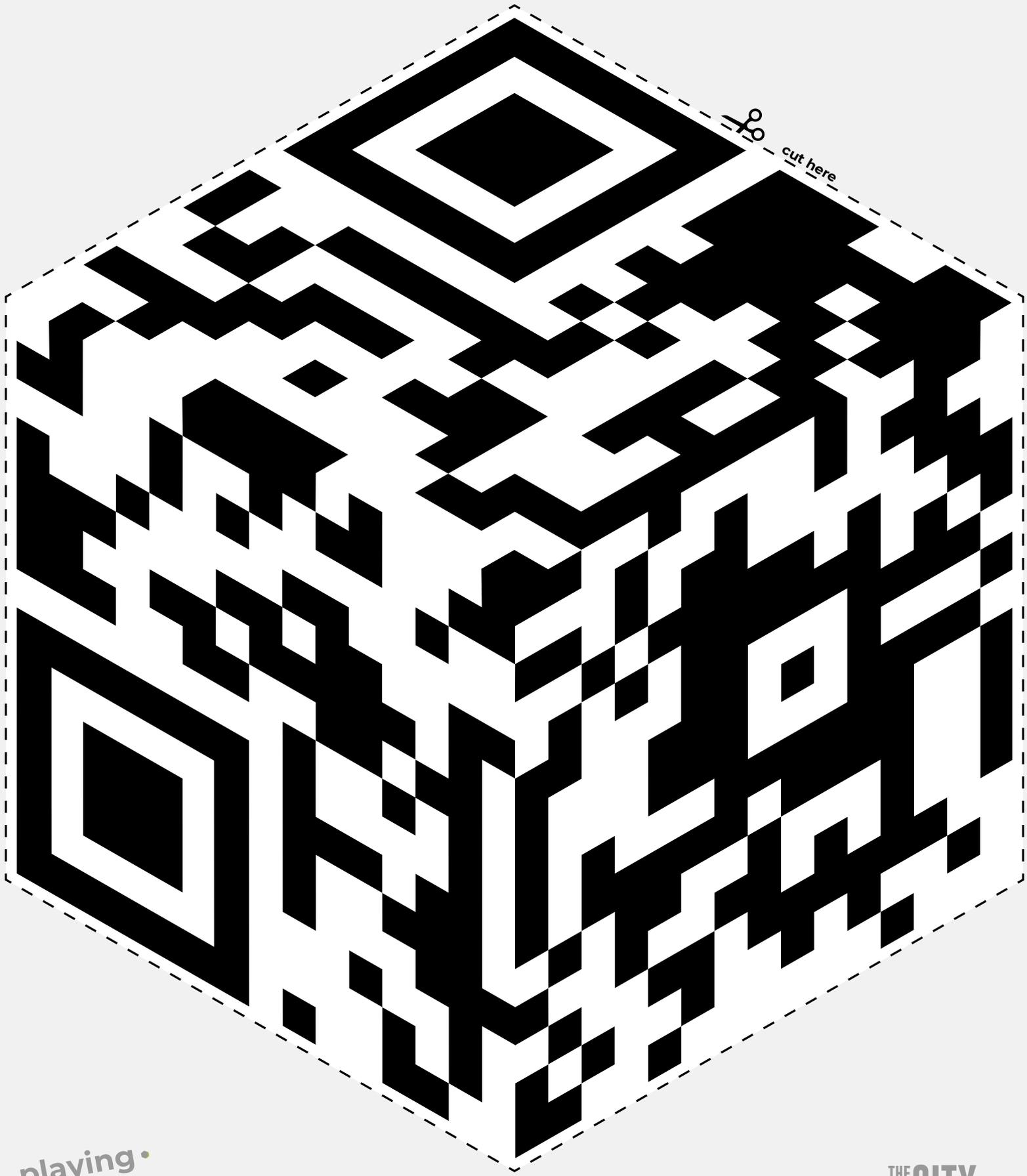


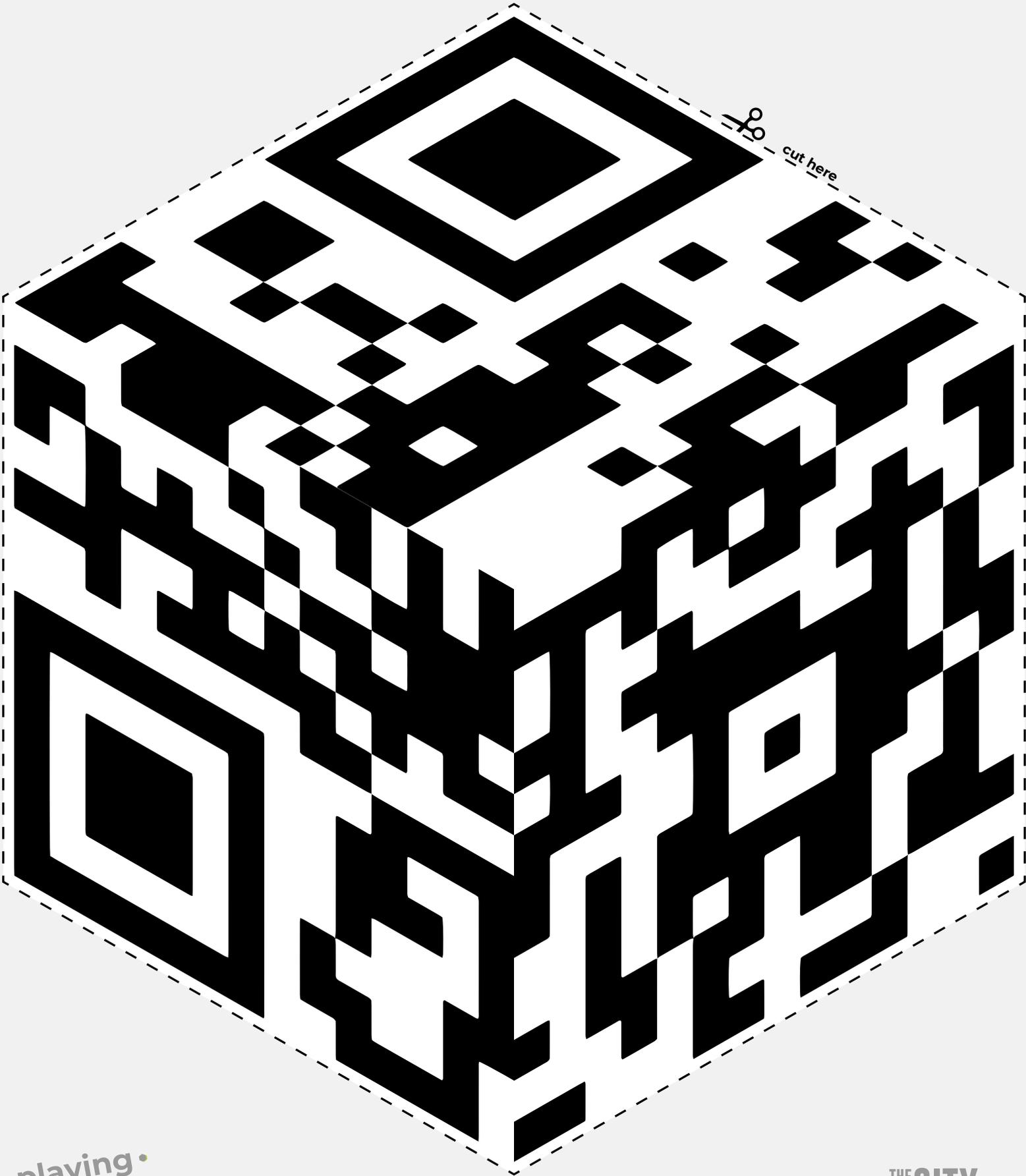
# marker #1



playing •  
with  
• trust

THE CITY  
NEEDS  
YOU

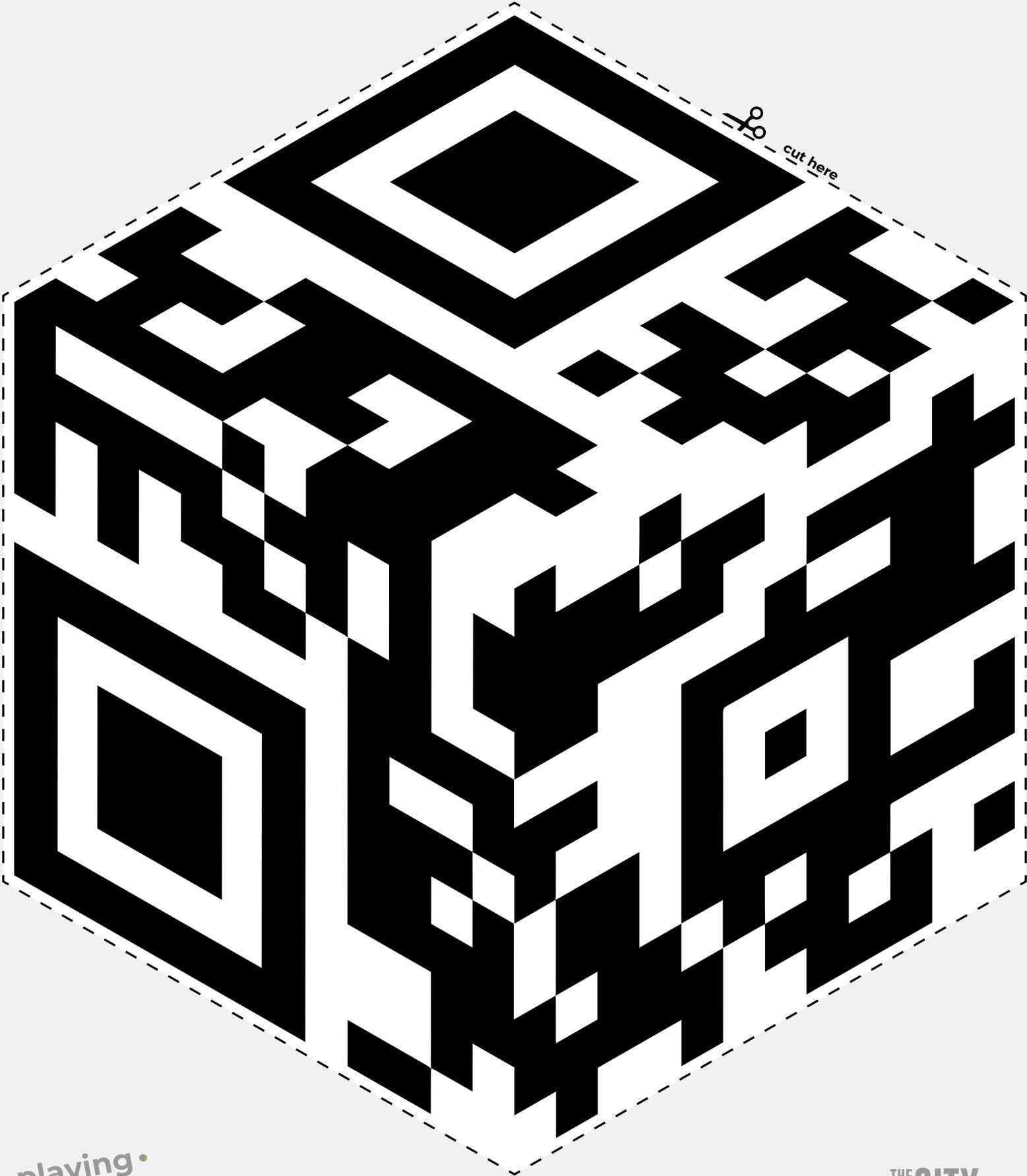
# marker #2



playing •  
with  
• trust

THE CITY  
NEEDS  
YOU

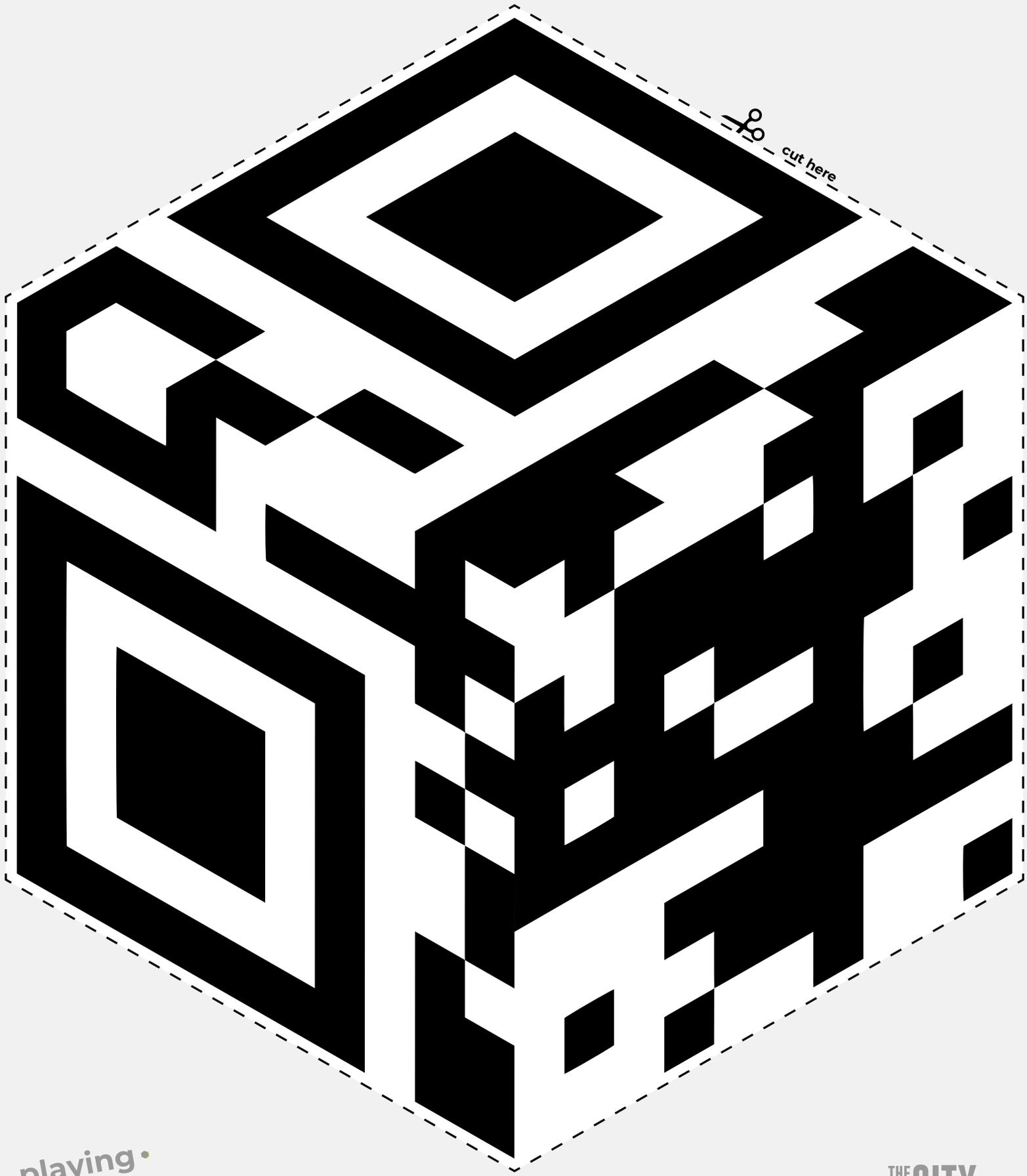
# marker #3



playing •  
with  
• trust

THE CITY  
NEEDS  
YOU

# marker #4

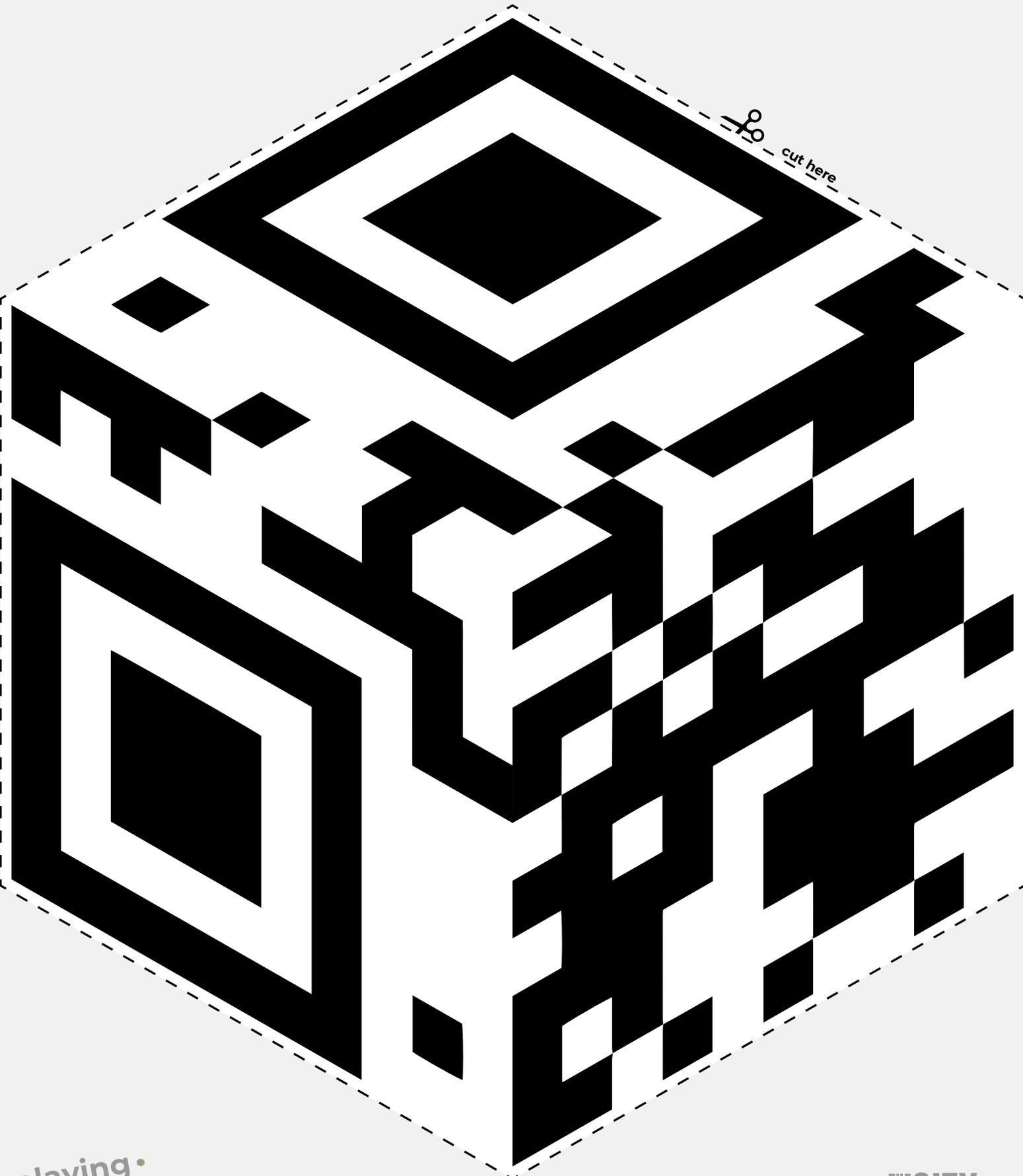


playing •  
with  
• trust

THE CITY  
NEEDS  
YOU

[www.acidadeprecisa.org/](http://www.acidadeprecisa.org/)

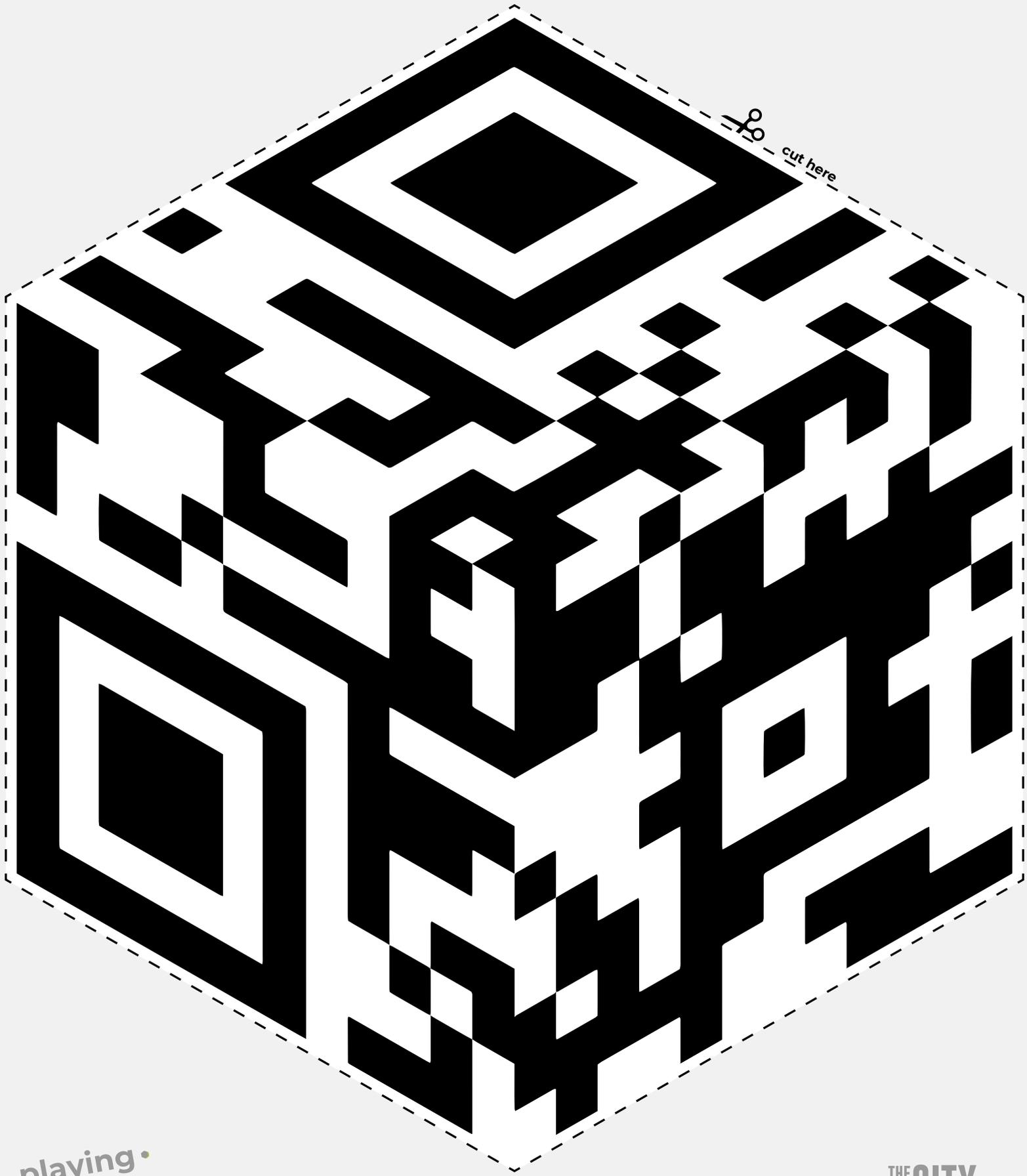
# marker #5



playing •  
with  
• trust

THE CITY  
NEEDS  
YOU

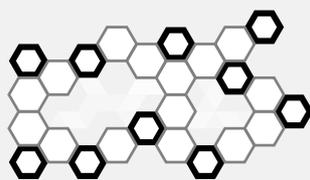
# marker #6



playing •  
with  
• trust

THE CITY  
NEEDS  
YOU

# citizen circuit



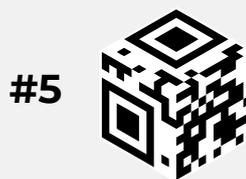
#1 = city



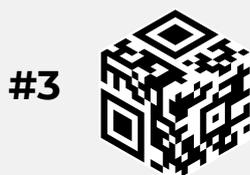
#4 = society



#2 = nature



#5 = relations



#3 = this place

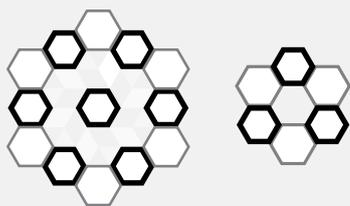


#6 = memory

---

any of the markers can be used for the following games

## story territory



## parallel paths



playing •  
with  
• trust

THE CITY  
NEEDS  
YOU